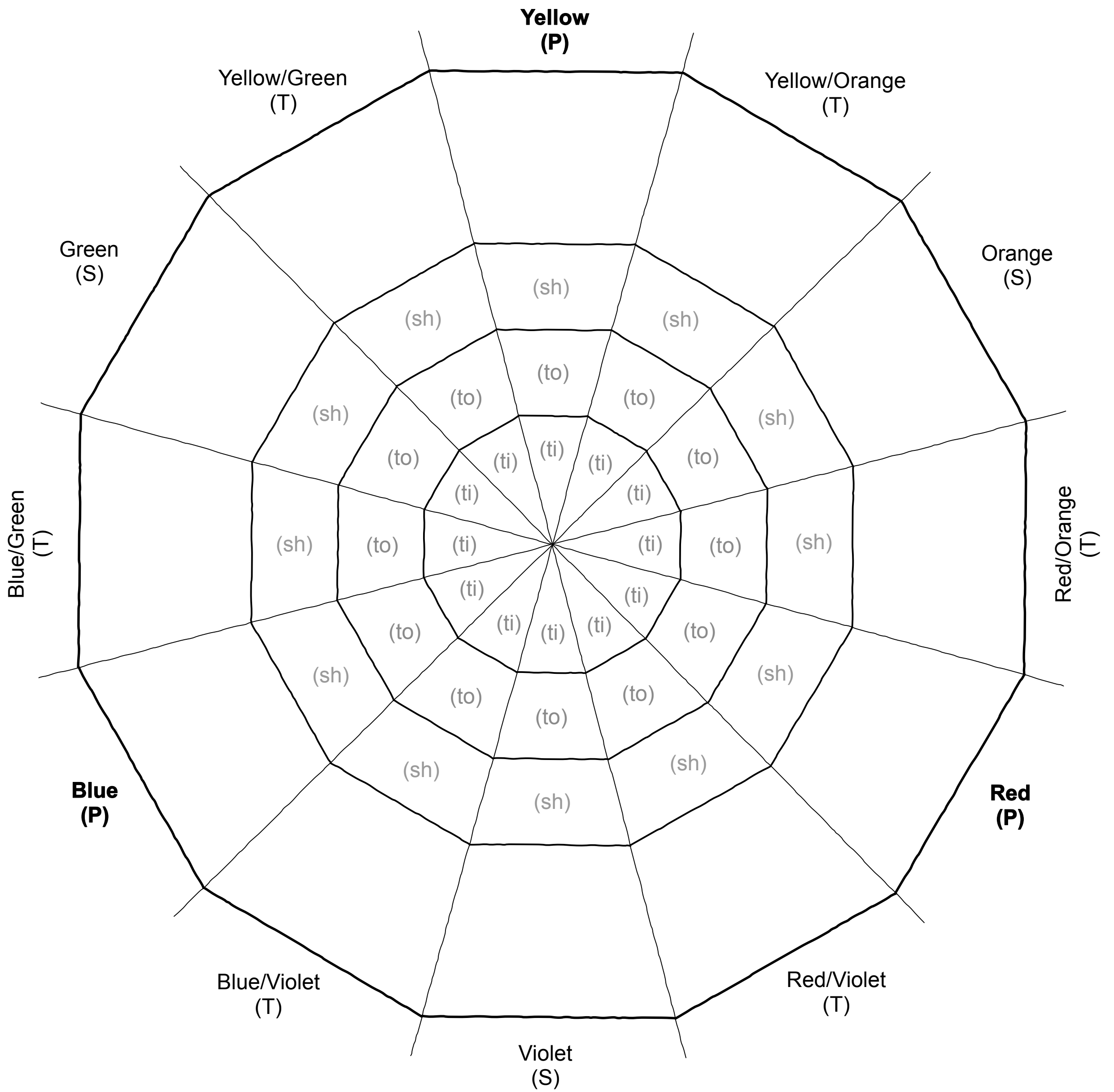


COLOR WHEEL



Use this Blank Color Wheel to test Color Schemes and Paint Mixtures for Tints, Tones and Shades

Primary	=	(P)	Shade [+black]	=	(sh)
Secondary	=	(S)	Tone [+gray]	=	(to)
Tertiary	=	(T)	Tint [+white]	=	(ti)

Pre-mix all colors. Paint in even, slow layers. Do not use impasto. Do not use too much solvent or water or medium.

	Hue			White
#1				
#2				
	Complementary Hue	→ Equal Mix →	Complementary Hue	
#3				

Each color has its own value: Yellow = lightest; Violet = darkest
 Orange, Blue, Red and Green are nearer to the middle value. Orange above, Blue below, Red and Green nearere to middle Gray.